Iteration 0 Plans

Collaboration Plan – Heather Duke

Our primary form of communication between our group and our mentor is by email. If we need to solicit information from him, or update him on progress, we will email him and cc all members of the group so that there are no secrets. Between group members, our primary form of communication is Slack. We use slack to check up on each other’s progress and to make sure everyone is on track. Our group meets at least once a week, but as of yet, we have not scheduled a face-to-face meeting with our mentor. If all our schedules allow our group and our mentor to meet simultaneously, then we plan to meet with him during the course of Iteration 1.

Schedule – Carlos Cancino

Based on the prioritization set by the mentor, the tasks with the highest priority will be taken on first. Tasks not completed will be given a status to indicate their progression so that other tasks that depend on it can be started or finished.

Risks – Carlos Cancino

Team discussed technologies that will be used that they have the most familiarity with to assure and prevent slow down. Tasks that are deemed too difficult will be tackled by two or more teammates and/or research it online to help with the development of such task.

Feedback management plan and set up – Terrell Martin

For the team members feedback management we will utilize a slack channel to keep up with documents, assignment due dates, and basic communication throughout the group. For the mentor we will utilize github and email. We chose to allow the mentor only access the github and email because say for instance suppose we push into the repo something the mentor does not like, He can notify us through email what he does or doesn’t like.

Configuration management plan and set up – Terrell Martin

Our team has agreed to complete at least 2 tasks a week per iteration. This enables us to use the last week before the iteration(s) to test the software and allow for the mentor to accept the progress. For collaborative development we will strictly use github for file transfer and other important tasks throughout the iteration.  For bug/issue tracking we will use unit tests and sublime(ruby).

Quality Assurance Plan – Terrell Martin

To ensure that the software is built of good quality we will notify the mentor 1-2weeks prior before each iteration deadline is completed. Also, we will test the software immediately after it is implemented and also the week before it is turned in. For the tools and mentor involvement, those are undetermined at the moment because we do not have anything to validate nor verify right now.